



Bangkok Youth League

Season 2017 - 2018
General Information

I. About the Bangkok Youth League

The Bangkok Youth League aims to create a competitive environment for young experienced players to further develop as footballers. It is hoped that this league will be a positive and exciting experience for young players through a professionally run competition.

II. League Format

We aim to have a minimum of 8 teams per age group for the following age groups, Under 8's, Under 10's and Under 12's.

All League Matches will be 7 a side format to enable us to use pitches that are covered and avoid cancellation due to rain.

III. League Clubs

The following teams are expected to participate in the ninth season of Bangkok Youth League.

- PKFC
- Premier Football Academy
- Bangkok Soccer Schools
- Prasarnmit FC
- iPlay Soccer Schools
- Bangyai Academy
- B&G Soccer Academy

IV. Venues

The season will be based on the Home and Away system.

V. Match Schedules

- Fixture dates run from November 2017 to May 2018. Please check the Calendar.
- Matches will be played over 18 weekends between the dates specified above.
- Match times will on Saturday or Sunday afternoons of the weekend scheduled

VI. Prizes

After all the scheduled matches are completed, the team with the most points will be awarded the championship trophy in each age group.

After all the scheduled matches are completed, names of each team's MVP players as voted on by opposing coaches throughout whole competition and the top goal scorer's name will be announced.

VII. League Accounts

The league is not set up as a profit making organization. If money generated results in a profit after all costs this money will be reinvested into the league.

Accounts of the league will be visible for members.



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Entrance Fee per Season

The entrance fee is free for the season.

Payment for Trophies

We ask that the winning teams pay for their own trophies and medals. The full amount of 2,500 baht must be paid before trophies and medals are presented.

Registration

Each team must submit the Application Form complete with player names, ID's and photo, before November 30th, 2017

Teams may only register players prior to commencement of the season and at a window midway through the season between March 1st and 7th 2018.

Unregistered players are not permitted to take part in any league matches. If any team is found to have used an unregistered player, that team will be deducted an additional 3 points and that match will be awarded a 3-0 win to the opposing team.

Venue

For each fixture, the team drawn at home is responsible for arranging the venue, official referees, refreshments and communicating with their opponents.

Squad

Teams may register up to 15 players by submitting a copy of Passport/ID Card or School Certificate showing the photo and date of birth of the player to the League Committee. Registration of all players should be completed before November 30th, 2018. Teams may field a maximum of 12 players per fixture.

Number of starting players

This is a 7 a-side league with one goalkeeper and 6 outfield players.

Teams must field a minimum of 5 players before a match can start. Teams failing to field 5 players for the scheduled kick-off time will start the match 2-0 down. If after 5 minutes teams are unable to field 5 players the points will be awarded to the opposing team with a scoreline of 3-0.

Before the start of every game, team sheets must be submitted to the referee, team sheets must consist of the names of all 12 players, which must match to those registered at the beginning of the season. Teams found fielding unregistered players will forfeit the game 3-0 with the deduction of an additional 3 points.

Duration of Game

League matches are divided into two halves of 25 minutes, with a 5-minute break in between halves.

Age Group

u8's : Players must be born between 01.01.09 and 31.12.10

u10's : Players must be born between 01.01.07 and 31.12.08

u12's : Players must be born between 01.01.05 and 31.12.06

Cancellation of Fixtures

Any team wishing to postpone a match must notify the League Committee and the opposing team at least 7 days in advance. If teams notify less than 7 days in advance of the scheduled fixture, the opposition team will be awarded a 3-0 win. The match can only be arranged by mutual agreement and if the other team does not agree the match must be played as scheduled. Rearranged fixtures will be played either on a Saturday or Sunday, if a team is unable to attend the rearranged game a 3-0 win will be awarded to the opposition. In the event of both unable to field teams a 3-0 loss will be given to both teams. If both coaches agree, the game must be played with 7 days of the published fixture date

Uniforms

Upon registration, teams must state the color of their uniform. In the event of both teams wearing the same colour the away team will wear bibs provided by the home team.

All team shirts must have a number which match the numbers on the registration form. If a team has two uniforms, players must wear the same number on both kits, as registered.

Disciplinary

(a) Red Card: Players who receive a straight sending off will miss the next fixture.

(b) 2 Yellow Card = Red Card: will receive a one match ban with immediate effect.

(c) Teams found using a suspended player during a league match, will result in a 3-0 win to the opposing team.

Results

After every game team managers must submit the score along with a report of the game to the league committee, any problems during the match should be included in the report. Results will then be posted on the league website.

Rules

3 points will be awarded for a win, 1 point for a draw and no points for a loss.

If two or more teams are equal at the end of the season the following will come into effect to decide the winners. Goal difference, then head to head.

If teams cannot be separated after using the above method a fixture will be arranged between the top teams to decide a winner. If level after normal time, teams will play a 10 minute golden goal, followed by penalties involving 3 penalties taken by different players in each team. If still level after 3 penalties we will go into sudden death with the first team to miss losing.

Apart from the above rules mentioned, normal FIFA rules will apply to every game.

Time Penalty

If a team fails to start when the referee blows his whistle the following will come into effect.

(a) 2 goals disadvantage: for those who are not ready to start when the referee blows his whistle.

(b) Over 5 minutes late: points will be awarded to the other team. And the fixture will become a friendly match.